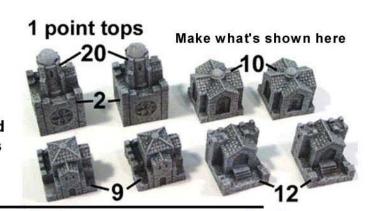
Hirstopolis

3-player game

12 castings of mold #370 and #371.

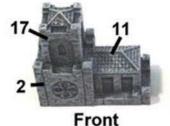


For the tops, blocks labeled as "C" refer to these cubes with the double windows found on mold #370.



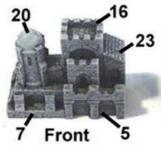
2 point tops

Make 2 of each type for a total of 6 tops.

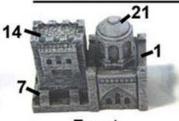




Back







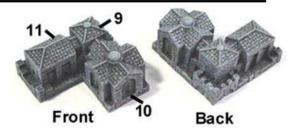


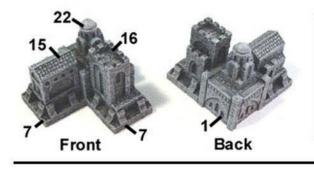
Front

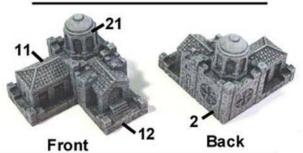
Back

3 point "L" tops

Make 2 of each type for a total of 6 tops.

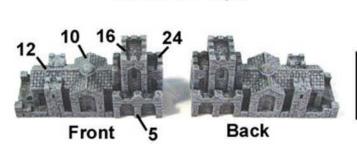


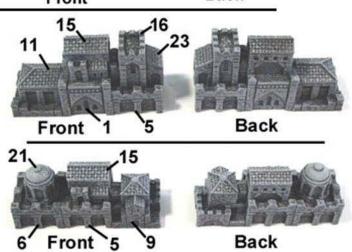




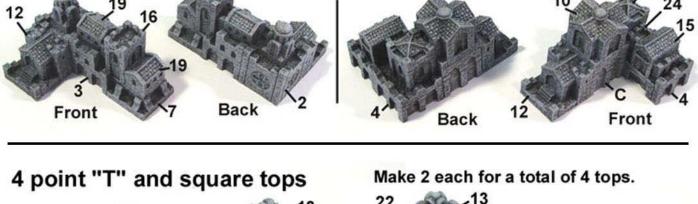
3 point straight tops

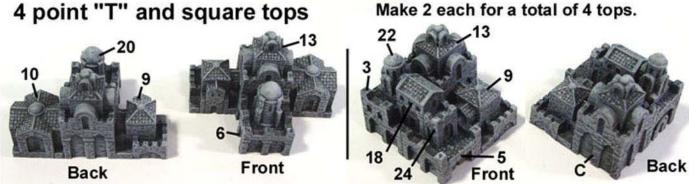
Make 2 each for a total of 6 tops.

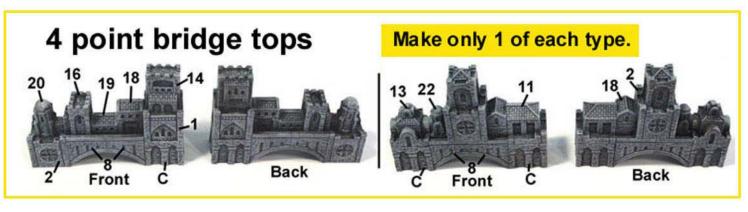


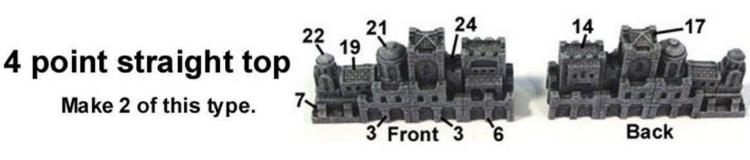


4 point "S" tops Make 2 each for a total of 4 tops. Percent 4 point "L" tops Make 2 each for a total of 4 tops. A point "L" tops Make 2 each for a total of 4 tops. Percent 4 point "L" tops Make 2 each for a total of 4 tops.

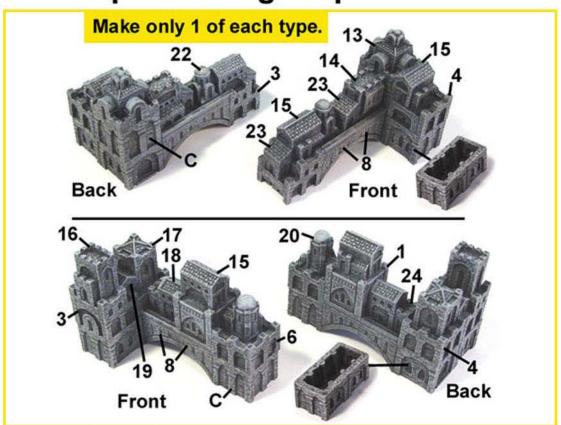




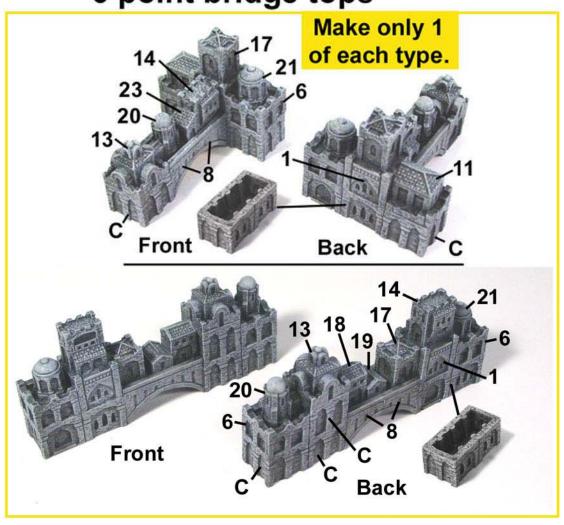




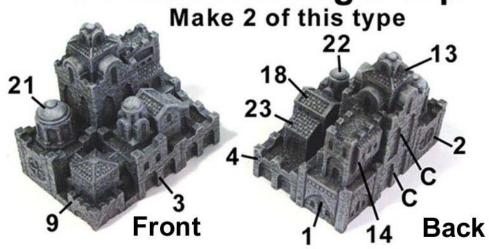
5 point bridge tops



6 point bridge tops



6 Point rectangle top

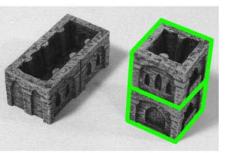


Base blocks

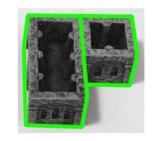
Make 4 of these

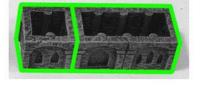


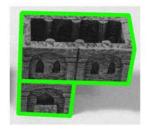
Make 3 each of these



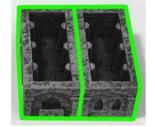
Make 2 each of these



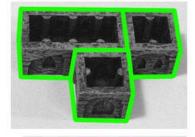


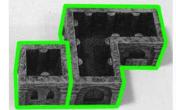


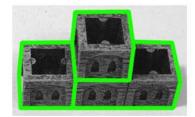


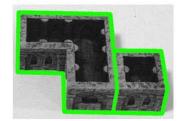


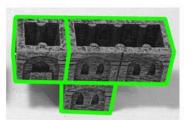


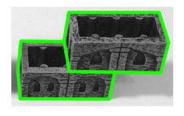




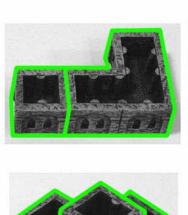


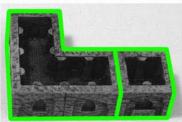


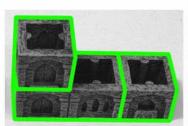


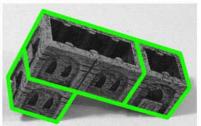


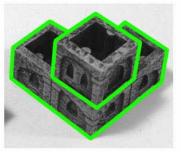
Make 2 each of these

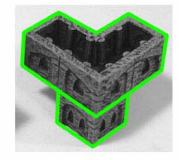


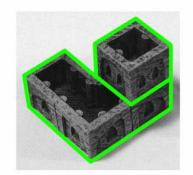


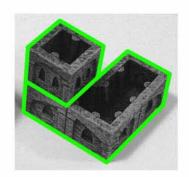


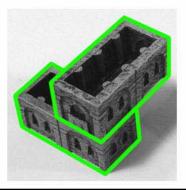


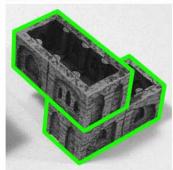


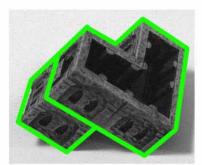


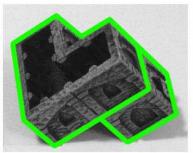












Make 1 each of these

